#### **<u>a</u> CONFERÊNCIA** DA QUALIDADE DE SOFTWARE

Panorama Atual e Perspectivas da Qualidade de Software

A 4<sup>a</sup> edição da Conferência trará um panorama atual da Qualidade de Software no Brasil, com relatos de empresas que obtiveram excelentes resultados na implantação de programas de melhorias de processos e suas perspectivas para os próximos anos.

Venha participar das palestras e debater com especialistas da Engenharia e Qualidade de Software assuntos que podem interessar diretamente à sua empresa.



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Unidade Mooca - Rua Taquari, 546 - SP

realização

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4<sup>a</sup> CQS

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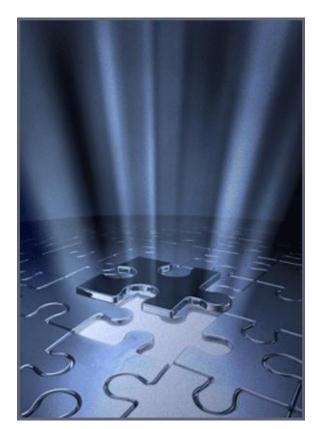
# Software Methodology Wars (Ken Orr/Cutter Consortium)

# Question:

What is the difference between a bank robber and a methodologist?

# Answer:

#### You can negotiate with a bank robber <sup>(2)</sup>



#### Remember...

- The only source of defects in software are humans
- Processes are used to:
  - Control the human variable
  - Identify problem sources
  - Make the outcomes repeatable
- Do we really need processes?

# There is no silver bullet!!!



#### **Process defined**

#### Websters:

"A series of actions or operations conducing to an end"

#### Software process

- Sequence of steps performed for a given purpose
- Specific steps used in a specific organization to build systems
- Specific activities that must be undertaken and artifacts that must be produced

# What processes fits my project best?

#### The common approach is:

- How do I tailor the project to fit the processes we typically use?
- Tailor the processes to your project!!!
  - And not the reverse...



# Myth: Defining processes is easy!!!

- Be sure that you know:
  - Why you are developing a process
  - What are the goals of the process
- Ensure that processes are in-line with business goals
- Involve stakeholders
  - They should develop the process

Be sure that the process is appropriate for organization/program/project



# **Process Myths and Abuses (1)**

- Belief that a given model is the Silver Bullet
- Imposing processes from above without involving people
- Beginning a process improvement effort without a baseline of current practices



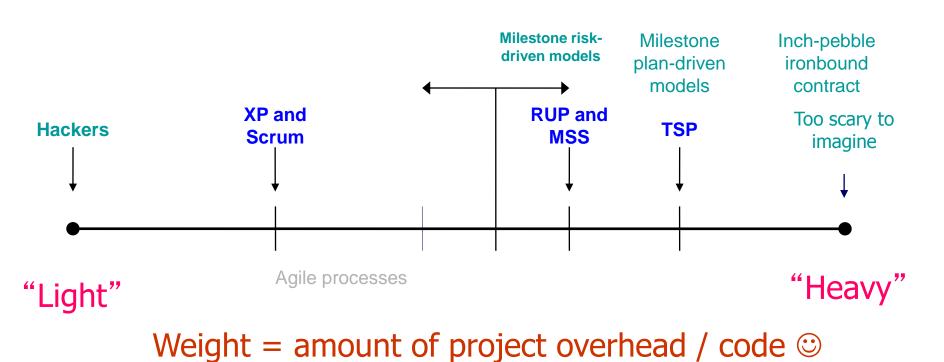
# **Process Myths and Abuses (2)**

- Inability to apply a maturity model in light of business needs
  - Undertaking process improvement without consideration of business goals
  - Following the "letter of the law" instead of the "intent of the law"
- Assuming that high quality processes automatically mean high quality designs, code, and implementations
  - Chances are better that the quality of these artifacts will be better, but there is no guarantee

# **Process Myths and Abuses (3)**

- Assuming that low maturity organizations will automatically produce low quality designs, code, and implementations
  - Successful organizations with low maturity processes typically have lots of "maestros"
  - These organizations may produce reasonable, even innovative systems
  - However the results are unpredictable!!!
- High maturity organizations are guaranteed to enjoy high profitability
- High maturity can only be achieved through high ritualization

# Mythological process spectrum...



Adapted from Justin Rockwood, "Choose your Weapon Wisely", 2003

#### Agile processes... are they a Myth?



# Why Agile?

#### High flexibility

- Market changes
- Technology changes
- Unclear requirements
- More coding, less paper-work
- Higher quality, quicker

# Are these just myths?

# http://www.agilealliance.org/

#### Again... it's never too much repeating...

# DO NOT make your project fit the processes!!!

- Find the right processes and tailor them to your project!!!
   And if then can NOT be tailored?
- Any processes should be seen as a tool to assist development, not an end in and of it self!

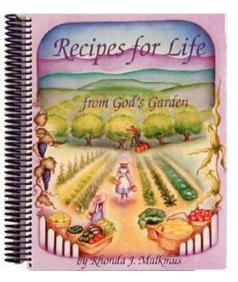


# Choosing a process... avoiding abuses!

- A big problem!!!
- Looking for a recipe...
  - There is no silver bullet
  - Do not tailor your project to a process, instead tailor the "right" process

# Supermarket shopping

- Do not pick all the "best" techniques within processes and mix them together
- But you can use some in tailoring









# What about People????

# Myth: Technical people stereotype

#### In slang may be called:

- Techies, Tech Geeks, Geeks, Dweebs, Nerds...
- Miss any? ③
- Associated with Computers?
  - Not always...
- Badly dressed (and that is subjective ③)
- Non sociable outside the "techie" domain

#### More???

# Are technical people different?

- What they like?
- Affinity for technology?
- Knowledge?
- Ego?
- Stubborn?
- Team players?



Oh, so that explains the difference in our salaries!

# And, does it matter?

#### Abuses...

- Exclusion from decision making
  - Hiding the big picture
- Inconsistency in rewards/punishment
  - "Pet", focus on individuals
  - Responsible for issues not under their control
- Poor use of extrinsic motivators
  - Examples?
- Micro management
- Focus on tasks, the "how" instead of results
- Evaluations without criteria

# Myth: Leading is easy.....

#### Obstacles

- Conflict resolution
- Annoying tasks
- Promote culture
  - Honesty, fairness, helping "team"
- Facilitate communication flows
  - Don't play/allow "I' ve got a secret"
- Manage ambiguity
- Patience
  - When to intervene?

# Mentor, don't boss!!!

- Manage by goals, not quotas
  - Leadership/guidance not oversight/control
- Recognize technical competency
  - Use it effectively
  - Accentuate the positive, but don't BS
- Foster work environment
  - Physical, annoyances
- Physical environment

Promote interdependencies where appropriate

# Myth 1: Leadership = Management

#### Management:

- Project planning
- Tracking and oversight
- Organizational
- Maintenance
- Status quo

#### Leadership:

- Vision
- Inspiration
- Motivation
- Character
- Influence

# From Webster's.....

#### Leader

"Person that leads"

# Leads

 "To direct on a course or in a direction"

# Leadership

"Capacity to lead"

#### Manager

"One that manages"

# Management

 "Judicious us of means to accomplish an end"

# Myth 2: Leaders are born

- Leadership can't be learned?
  - There are natural leaders but...
- Honest assessment of what you do know
  - Seek expertise where needed
  - Mentors don't go it alone
- Learn from mistakes
  - Long term vs short term vision!

# Myth 3: Only smart people can be leaders

Project management is a people intensive activity, and for this reason competent practitioners often make poor team leaders"

- -- Roger Pressman
- How many university professors are leaders?
  How many presidents or CEO's have Phd.'s? <sup>(2)</sup>

# Myth 4: Must lead from the front

- Can you lead from inside?
  - Who is the true leader of any group?
  - Who has the influence?
- Position doesn't mean in charge, or respected
  - Pointy hair boss
- All good leaders are also good followers
  - Team concept

#### No one begins as a leader

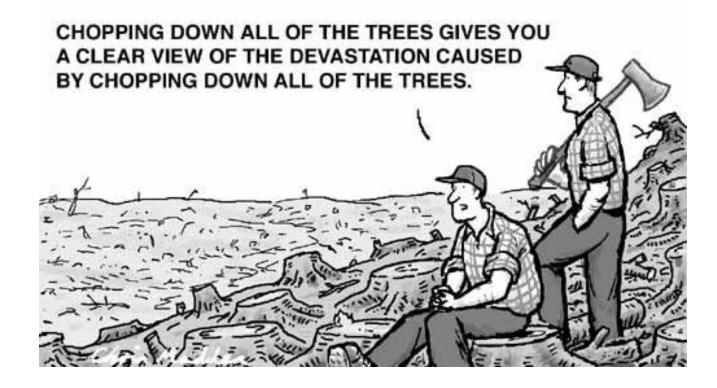
# Myth 5: Entrepreneurs are good leaders

- Is it really the case?
- Not critical in entrepreneurs
  - Charisma
  - Personality



# Myth 6: Leadership is based on position

- You must be assigned to leadership positions?
  - With position do followers follow?
- Lead from the inside
  - "Critical" members of your team



**Open Discussion** 

Your Time!

# **Thanks for your participation!**





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